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| ***Sarah*** ***Szeliga***  [sarahszeliga@gmail.com](mailto:sarahszeliga@gmail.com)  (925) 323-3835  East Bay Area, California  [www.sarahszeliga.com](http://www.sarahszeliga.com)  Instagram: @moosedrawsalot |

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| ***Professional Summary***  Dedicated senior artist with 15 years of experience as a high performing creative leader. Superb knowledge of the film entertainment and gaming industry pipeline. Self-confident, willing to adapt and explore new ideas. Excellent organizational and event planning talents.  ***Accomplishments***  Collaborated with team of 5 in the development of *Tule Lake* as a storyboard revisionist. Nominated for Best Student Film in 2012. Won 1st Place & Excellence in Animation at ASIFA-SF Spring in 2012. Won 1st Place Animation Category & Best in Show at 2012 CSU Media Arts Festival. | |
| ***Work History***  Freelance. Remote, CA  *Character Artist  |   01/2011 - Current*   * Create digital character illustration based on various clients' specifications and references. Illustrations ranging from caricatures of people and pets to re-imagination of favorite novel, game and movie characters.   College for Kids – Diablo Valley College. Pleasant Hill, CA  *Teacher - Cartooning  |   07/2020 – 8/2020*   * Instructed elementary to middle school students in cartoon character principles, concepts and other in-depth subject matter. * Encouraged creative thinking and motivated students by addressing individual strengths and weaknesses.   Diablo Gazette. Walnut Creek, CA  *Illustrator  |   04/2018 - 12/2018*   * Designed illustrative concepts using customer specifications, company standards and relevant monthly themes for local newspaper. Examples of illustrations ranged from holidays, such as Mother's Day and 4th of July, to relevant local news topics.   Institute Of Reading Development Inc. Remote, CA  *Graphic Designer  |   01/2014 - 12/2015*   * Developed creative designs for marketing packages, including print materials, brochures, banners, logos and signs using Adobe Photoshop.   Skillsets Online. San Ramon, CA  *Illustrator  |   01/2014 - 02/2015*   * Used Adobe Creative Suite to create illustrations for use in clients' mobile app. * Gathered information for specific assigned points in history (i.e. Renaissance, Mayans, etc.) to create graphics, cartoons and illustrations for educational learning. Targeted age group: Pre-K to middle school. * Resolved technical art problems and performed revisions on demand over several projects at a time.   Kaman's Art Shoppes Inc. Vallejo, CA  *Supervising Caricature Artist  |   02/2012 - 03/2014*   * Designed and created high quality traditional cartoon portraits of various clients of all ages. Mediums used: marker and pastel colors. Primarily stationed at Six Flags Great America. * Maintained customer satisfaction while handling product sales of finished artwork and framing quickly and professionally. * Supervised five art booths across theme park. Stocked shelves for employee use, cleaned and maintained booth appearance, maintained cash runs and cash registers. | ***Skills***   * Technical Illustration * Logo Design * 2D/3D Animation * 2D Graphic Design * Storyboarding * 3D Modeling/Lighting & Texturing * Team management * Customer Service * Creative writing   ***Software***   * iPad Pro - Procreate * Adobe CC Animate * Adobe Photoshop * SideFX Houdini - technical * Autodesk Maya - animation, modeling * PC and Mac efficient * Twitch streamer   ***Education***  San Jose State University  San Jose, CA | 11/2011  Bachelor of Fine Arts : Animation & Illustration  Emphasis in storyboarding  Animation Mentor  Emeryville, CA | 12/2017  General : Unreal Engine 3D Game Animation  Animation Collaborative  Emeryville, CA 12/2017  General : Character Design |